



Prawn Recognition on Fuzzy Based Feature Vectors with Image Segmentation

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Abstract— Species identification is one of major task in computer vision applications. In this paper we developed Neuro-fuzzy interface system for prawns classification using pattern recognition. Fuzzy based classification allows the natural description, in linguistic terms, of problems that should be solved rather than in terms of relationships between precise numerical values. There has been increased interest in the development of fuzzy pattern recognition based image recognition that contributes to solve the problems in segmentation and recognition. In the context of prawn's identification, uncertainties can be present at any point that can lead to serious inaccuracy with segmentation. There are several competing and complementary approaches to image retrieval techniques, neural networks, genetic and hybrid algorithms based on soft computing approaches. To extract the interested structures, many researchers aim to develop fuzzy segmentation algorithms in images. In this paper we developed an algorithm to find the prawn fuzzy features based image segmentation and K means clustering. For performance evaluation five different categories of prawns of count 1000 are tested. Testing results shows accuracy 97% leads good efficiency.

Keywords— Fuzzy, Image segmentation, pattern matching, Soft computing, Fuzzy inference system, classification.

I. INTRODUCTION

Prawns are generally found in this marine. Typically these people live up to degree associated with 50 yards and also usually found in rugged substrate, as well as within the dirt as well as stone crevices. Prawns are generally found in all international locations and also nearly all this cuisines on the planet lots of prawn's dishes. There are a couple forms of prawns. Small types and also bigger types that happen are to be known as waging action prawns. Prawns are not just quite scrumptious to eat however have become nutritious to eat also. These are containing more quite containing more healthy proteins nevertheless minimal about extra fat and also energy. The idea can make all of them ideal foods for many who desire to slim down. Even though prawns are elevated in cholesterol but they are elevated in good cholesterol and reduce the bad cholesterol. A normal size prawn contains about 2 grams associated with fat, 30 grams associated with proteins and about 125 mg associated with minerals. This ideal mixture of fats and proteins help it become very beneficial for this human health. Prawns are also very easy to cook plus they don't take much fat or spices to make meals them.

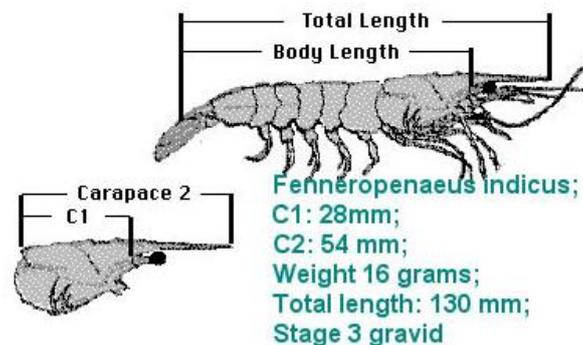


Fig. 1 Fenneropenaeusindicus carapace length, total length and weight.

Based on the above constraints, in this Paper we are implementing Prawns identification which is a complex task in computer vision. We are implementing these prawn identification system based on neuro-fuzzy system because of it has hybridization result in hybrid intelligent system that harmonies these two techniques bycombine the human-likeinterpretation style of fuzzy systems with the knowledge and connectionist structure of neural networks. For identification and recognition image segmentation is first step. It is very complex to find the category of a prawn with its complete structure, hence we divide the complete structure of a prawn into some subdivisions called blocks and this process of division of an image into blocks is known as image segmentation. The main intention of image segmentation is to manage the details or representation of a given input prawn into an understandable manner and easier way to understand. The finally resultant of image segmentation is a group of segments or blocks that entirely cover the complete

image. For prawns segmentation we used edge detection and boundary extraction. Since major features of prawns are identify at edges only. Many researches implemented different edge detection method which are already in use, [1][2][3][4][5][6] for identifying the edges we first extracting the prawn object from foreground and we adapted edge detection, edge linking based on the object extraction. Many methods are implemented for object feature estimation [7][8] and forming feature vector like statistical features, histogram, color, texture. In this paper we used Neuro-Fuzzy pattern recognition for identification.

II. FUZZY BASED PRAWNS RECOGNITION

Figure.2 shows the proposed block diagram for prawn's recognition. Initially prawn image is divided into 4X4 blocks, for each block Discrete Wavelet Transformation (DWT) is applied, on the right we have illustrated this analysis as low and high frequency coefficients blocks, denoted by L and H, respectively. Remark that most of the far above the ground regularity coefficients $d_{0,k}$ are shown in grey colour, which correspond to small values around zero. The one dimensional wavelet convert can be applied to the columns of the already parallel altered image as well, and is disintegrating into four quadrants with different interpretation .LL: The upper left quadrant consists of all coefficients, which were filtered by the investigation low pass filter along the rows and then filtered along the corresponding columns with the analysis low pass filter again. This sub block is denoted by LL and represents the approximated version of the original at half the resolution. HL/LH: The lower left and the upper right blocks were filtered along the rows and columns. The LH block contains vertical edges, mostly. In contrast, the HL blocks show horizontal edges very clearly. HH: The lower right quadrant was derived analogously to the upper left quadrant but with the use of the analysis high pass filter which belongs to the given wavelet. We can interpret this block as the area, where we find edges of the original image in diagonal direction.

The two dimensional wavelet transform can be applied to the coarser version at half the resolution, recursively in order to further combine neighbouring pixels of the input image. HL is considered as feature vector of block, K means clustering is applied for all blocks after cluster fuzzy region is extracted using fuzzy rules. Fuzzy region is considered as future feature space. Similarly fuzzy feature set is obtained for all images in dataset. Finally distance is calculated between original image and database minimum distance shows the recognized image.

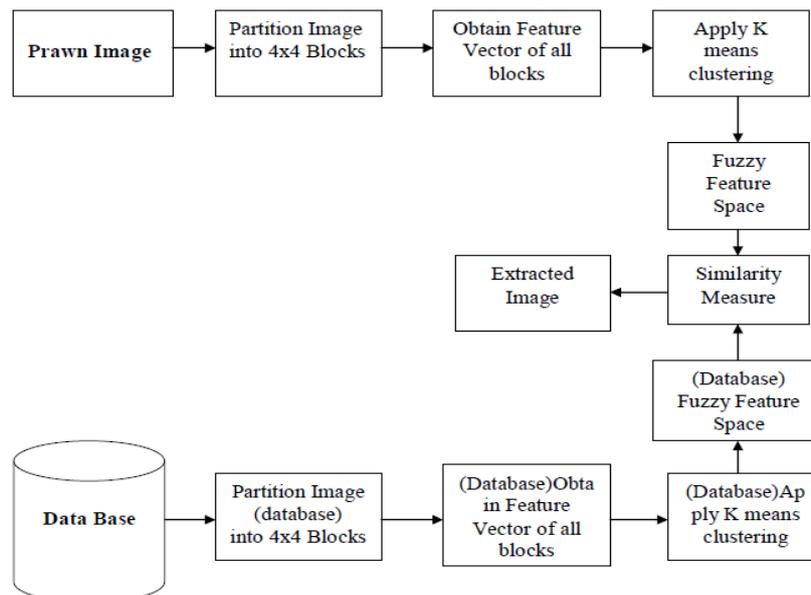


Fig.2 Prawns recognition based on image segmentation and fuzzy region extraction

A. Image Segmentation

To portion Image the framework first partitions the given input prawn Image into 4x4 little squares relies on upon execution time. Second request minute is considered as highlight vector of wavelet coefficients of high recurrence bands. To get these minutes daubechies-4 wavelet change is utilized. The daubechies wavelets, are based on the effort of Ingrid daubechies, which are born from the family of orthogonal wavelets defining a distinct wavelet change and characterize by a maximal amount of available moments for some given support. These characterizing maximal amount of moments are based on the wavelet and scaling functions of daubechies. There are four wavelet and scaling function coefficients of daubechies D4 transform which are as follows:

$$\begin{aligned}
 S_0 &= (1+\sqrt{3})/(4\sqrt{2}) \\
 S_1 &= (3+\sqrt{3})/(4\sqrt{2}) \\
 S_2 &= (3-\sqrt{3})/(4\sqrt{2}) \\
 S_3 &= (1-\sqrt{3})/(4\sqrt{2})
 \end{aligned}$$

Each step of the wavelet transform applies the scaling function to the data input. If the unique data set has N ideals, the scaling function will be practical in the wavelet transform step to compute N/2 smoothed values. In the structured wavelet transform the smoothed values are stored in the lower half of the N element input vector.

Then the final wavelet function coefficient values are as follows:

$$\begin{aligned} F_0 &= S_3 \\ F_1 &= -S_2 \\ F_2 &= S_1 \\ F_3 &= -S_0 \end{aligned}$$

By taking the inner product of the coefficientsthe scaling and wavelet function are calculated for the four data values. The equations of the four data values are shown below:

Scaling functions for daubechies D4:

$$\begin{aligned} D_i &= S_0 W_{2i} + S_1 W_{2i+1} + S_2 W_{2i+2} + S_3 W_{2i+3} \\ D[i] &= S_0 W[2i] + S_1 W[2i+1] + S_2 W[2i+2] + S_3 W[2i+3]; \end{aligned}$$

Wavelet functions for daubechies D4:

$$\begin{aligned} A_i &= F_0 W_{2i} + F_1 W_{2i+1} + F_2 W_{2i+2} + F_3 W_{2i+3} \\ A[i] &= F_0 W[2i] + F_1 W[2i+1] + F_2 W[2i+2] + F_3 W[2i+3]; \end{aligned}$$

Each iteration in the wavelet transform step calculates a scaling function value and a wavelet function value. The index i is incremented by two with each iteration, and new scaling and wavelet function values are calculated. Snippets of wavelet coefficients in different recurrence groups have been appeared to be successful for speaking to surface which is show in the below figure 3.

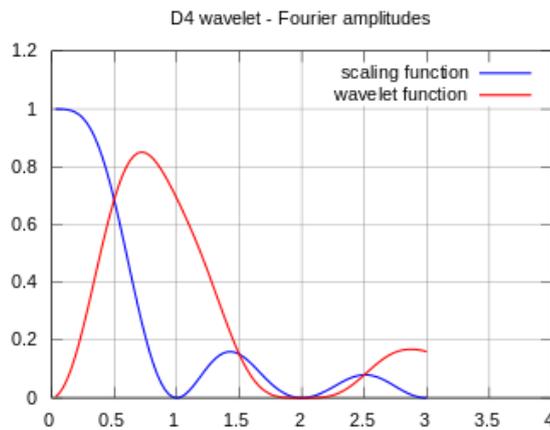


Fig. 3 Scaling and Wavelet function Comparisons.

B. Fuzzy feature set

A portioned Image can be seen as a gathering of areas, $\{R_1, \dots, R_C\}$. Comparably, in the component space, the Image is described by an accumulation of capabilities, $\{F_1, \dots, F_C\}$, which form a segment of F. As a outcome, a fuzzy image segmentation using concealed fuzzy c-means clustering algorithm was proposed that combined the primarily segmented regions produced by a fuzzy clustering algorithm, using two dissimilar feature sets each comprise two features from pixel spot, pixel strength and a grouping of both, which measured objects with comparable surface variations, the randomness of fuzzy c-means algorithm using pixel spot and the connectedness possessions of objects. We could utilize the list of capabilities F_j to depict the area R_j and register the closeness between two images taking into account F_j s. Speaking to locales by capabilities fuses all the data accessible as highlight vectors.

III. UNIFIED FEATURE MATCHING

In this area, we depict the bound unified feature matching (UFM) plan which describes the similarity between Images by incorporating properties of all locales in the Images. Based upon fuzzy element representation of images, portraying is the likeness between fuzzy elements. In a representative fuzzy classier system, the sorting is clearly describe by a number of fuzzy If -Then rules. A fuzzy rule may seem like IF X is Large AND Y is Small then Class1, where X and Y are features and SMALL and LARGE are fuzzy sets. In each classification rule each feature may be described by different fuzzy sets such as SMALL/LOW, MEDIUM, LARGE/HIGH, etc. We initially presented a fuzzy closeness measure for two locales. The outcome is then stretched out to build a closeness vector incorporate the district level likenesses for all locales in two Images. Likewise, a closeness vector pair is characterized to delineate the similarity between two Images. At last, the UFM measure maps a likeness vector pair to a scalar amount, with in the genuine interval $[0,1]$, which evaluates the general Image to-Image closeness.

IV. AN ALGORITHMIC SUMMARIZATION OF SYSTEM

Based on the results given in Section 2 and Section 3, we describe the overall prawns image identification and identification scheme as follows:

A. Preprocessing image database

To produce the code book for a Image database, marks for all Images in the database are removed by Algorithm 1. Every Image is named either a textured or a non-textured image utilizing procedures as a part of [15]. The entire procedure is exceptionally tedious. Fortunately, for given Image database, it is performed once for all.

B. Preprocessing query image

Here, we consider two situations, to be specific, inside question and outside inquiry. For inside inquiry, the question Image is in the database. Therefore, the fuzzy components and semantic sorts (textured or non-textured Image) can be straightforwardly stacked from the codebook. In the event that an inquiry Image is not in the database (outside query), the Image is initially extended or contracted so that the most extreme estimation of the subsequent width and stature is 384 and the viewpoint proportion of the Images is safeguarded. Fuzzy elements are then figured for the resized question Image. At long last, the inquiry Image is named textured or non-textured Image.

Algorithm

```

1. Include Prawns Database
   I=[I1,I2,I3.....In]
   where
       I1=prawn image-1
       I2=prawn Image-2
       ....
       In=Nth Prawn Image

2. for i=1to n
   Y(i)=dwt(I(i))
   Apply segmentation to y(i)
       L(i)=(R1,R2,R3,.....Rn)
       R1,R2,R3 are segmented regions
   End

3. Input Query Image
   F=f(x,y)
4. Segmentation Process
   Y0=dwt(F)
   Apply Segmentation
       L0=(R10,R11,R12,...R1n)
5. Apply Fuzzy Unified Measure
   For i=1to n
       H=UFM(L(i),L0)
       If H=1
           Prawn detected in database
       Else
           Prawn not detected in database
   End
    
```

C. Computing the UFM measures

Utilizing Algorithm 2, the UFM measures are assessed for the question Image and all Images in the database which have semantic sorts indistinguishable to that of the inquiry Image.

D. Returning query results

Images in the database are sorted in a descending order according to the UFM measures obtained from the previous step. A direct consequence of fuzzy feature representation is the region-level similarity. Instead of using the Euclidean distance between two feature vectors, a fuzzy similarity measure, which is defined as the maximum value of the membership function of the intersection of two fuzzy features, is used to describe the resemblance of two regions. This value is always between [0, 1] with a large value indicating a higher degree of similarity between two fuzzy features. The value depends on both Euclidean distance between the center locations and the grades of fuzziness of two fuzzy features. Intuitively, even through two fuzzy features are close to each other, if they are not “fuzzy” (i.e., the boundary between two regions is distinctive), then their similarity could be low. In the case that two fuzzy features are far away from each other, but they are very “fuzzy” (i.e., the boundary between two regions is very blurring), the similarity could be high. These correspond reasonably to the viewpoint of the human perception.

V. EXPERIMENTAL RESULTS

For experimental verification we used 1000 images of different categories *Penaeusindicus* (Indian Prawn), *Penaeusmergnensis* (banana prawn), *Penaeusmonodon* (the giant tiger prawn), *Metapenaeusdobsoni* (Yellow prawn) *Penaeussemissulcatus* (green tiger prawn). For each category image we tested with database and got accuracy results as shown in figure.4. On average this by this method we got accuracy around 85%. Mismatching rate is 15% for machine learning application 98% required. By this algorithm with the improvement of feature extraction is possible to attain the (8% accuracy).

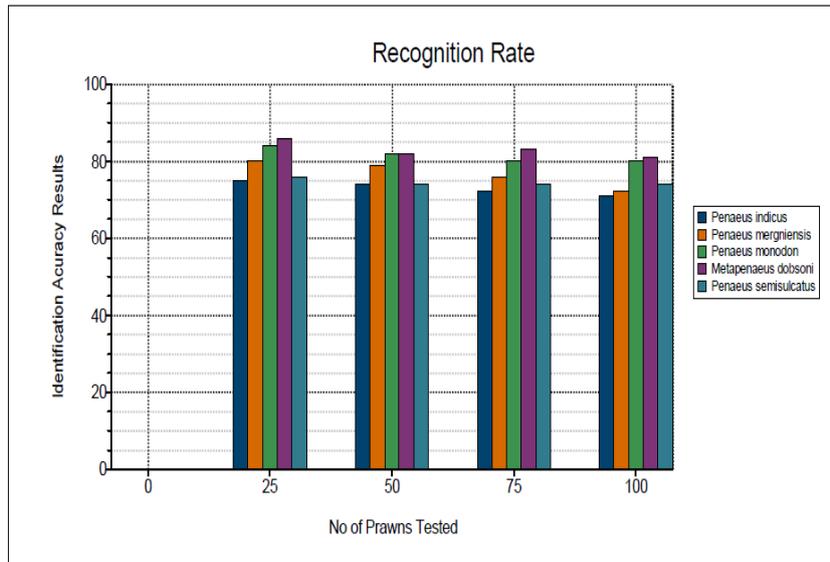


Fig. 4 Prawns identification rate of different categories

Table I Comparison And Recognition Rate For The Different Prawns

Recognition Rate (1000 Images)				
Prawns/ Method	Color and texture	DWT	SVM	DWT+UFM (proposed)
Penaeusindicus (Indian Prawn)	85	89	93	94
Penaeusmergniensis (banana prawn)	86	86	95	94
Penaeusmonodon (the giant tiger prawn)	84	89	91	96
Metapenaeusdobsoni (Yellow prawn)	85	90	90	95
Penaeussemisulcatus (green tiger prawn)	84	92	91	94

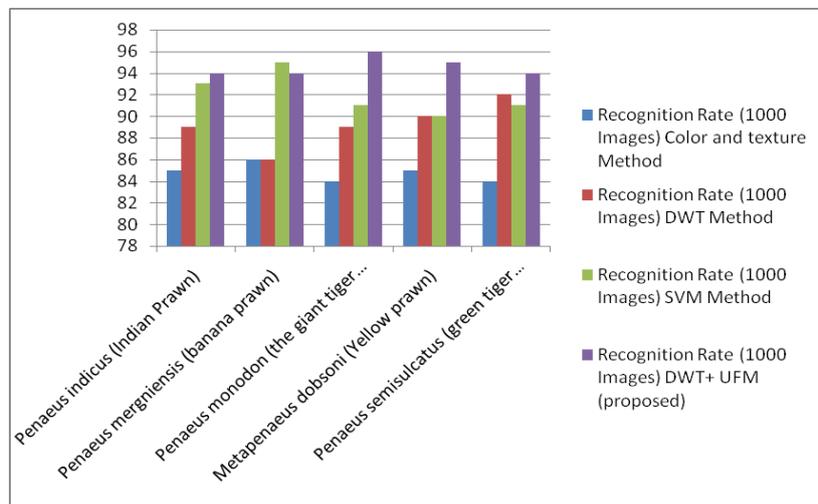


Fig.5 Comparison proposed method with existing methods

VI. CONCLUSIONS

We have added to the UFM, a novel area based fuzzy element coordinating methodology for CBIR. The process of image segmentation was started after performing the normal image pre-processing techniques like image resizing, image normalization, noise removal etc., and finally the input prawn image divided into 4X4 blocks for segmentation. In the UFM plan, a Image is initially divided into locales. Every area is then spoken to by a fuzzy element that is controlled by focus area (an element vector) and width (grade of fuzziness). Compared with the customary locale representation utilizing a solitary element vector , every district is spoken to by an arrangement of highlight vector each with a quality meaning its level of enrolment to the area based on the scaling and wavelet functions. Therefore, the participation elements of fuzzy sets normally portray the steady move between districts inside of a given input prawn Image. That is, they describe the obscuring limits because of uncertain division. In this paper a novel algorithm for identification of different category of images is designed and implemented which shown in the above resultant data. By this method we

got average accuracy is 85% with 1000 prawns test results. This method is purely based feature vectors only with the use of DWT sub bands. By better feature extraction we can improve the accuracy rate. Algorithm implemented can be extended for more categories also.

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