



Polynomial Based Database Transfer Technique

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Abstract: In this journal we will describe a technique entitled “Polynomial Based Database Transfer Technique”. As we know that database contains large volume of data in it and sometimes this volume may increase to gigabytes or terabytes or more. So in some scenario if we have to transfer such huge amount of data from one system to another then it is not an armchair job. Here in this journal we will describe a technique using which this problem can be minimized drastically. We have also developed software regarding the same but we tested it for small databases. Actually accuracy and efficiency of this technique is based on mathematical theorems coded to construct polynomial using which the final database can easily be coded in polynomial form and on receivers side using this polynomial database can easily be regained. Using this technique database can easily and securely be transferred from one system to another that to in encrypted form.

Keywords:- Mapping Function, LZ77, Compression, Index Number.

I. INTRODUCTION

In this technique entitled “Polynomial Based Database Transfer Technique” we convert data present in database in form of polynomial equation and this equation is transferred from sender system to destination system. Once polynomial equation reaches destination system than its roots are extracted and replica of original database is reconstructed again on destination system.

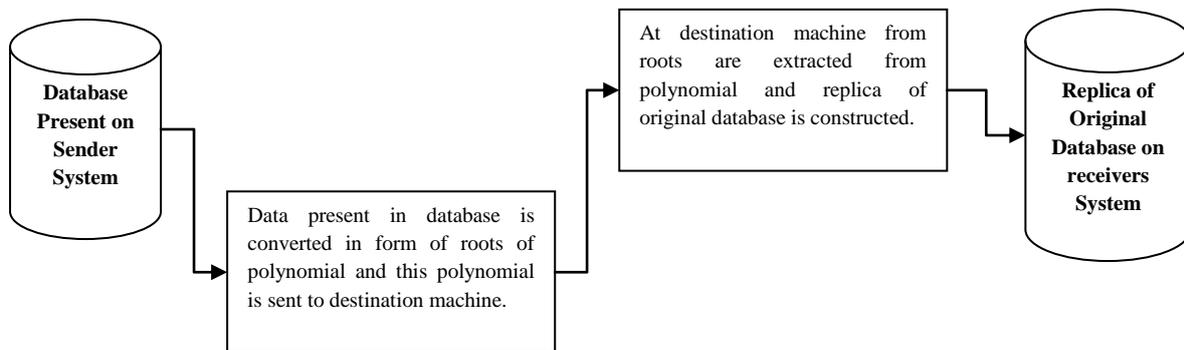


Figure. 1 Showing abstract concept of Polynomial Based Database Transfer Technique.

Figure 1. shown above shows the abstract concept of our technique. In reality we have designed this technique piece by piece where each piece is devoted to some particular issue of database. We will describe these pieces or phases later in this journal.

II. PROBLEMS WITH DATABASE TRANSFER

As we all know that this age is known as information age. So in this age information is everything and we need database to store this tremendous amount of data from which we can easily infer desired information. Now in real world scenario conditions may arise when we want to transfer some data or entire database from one system to another.

If only few amount of data is to be transmitted between systems than no issues regarding transfer arises assuming that data to be transmitted do not require any security. But if we want to transmit entire database, than time is the biggest issue. Since databases may occupy gigabytes of space in memory so transferring entire database may be very time consuming task and if we want to securely transfer this database than scenario becomes much worse since now we have

to perform encryption on database first, than we can transfer it from one system to another. In order to eliminate these two issues namely security and time we have constructed this technique.

III. INTRODUCTION TO POLYNOMIAL BASED DATABASE TRANSFER TECHNIQUE

Now let's start off with our core technique. This technique is basically developed phase by phase where each phase is devoted towards one specific issue of database. Here we will explain our technique phase by phase. The abstract view of each phase is given in figure shown below.

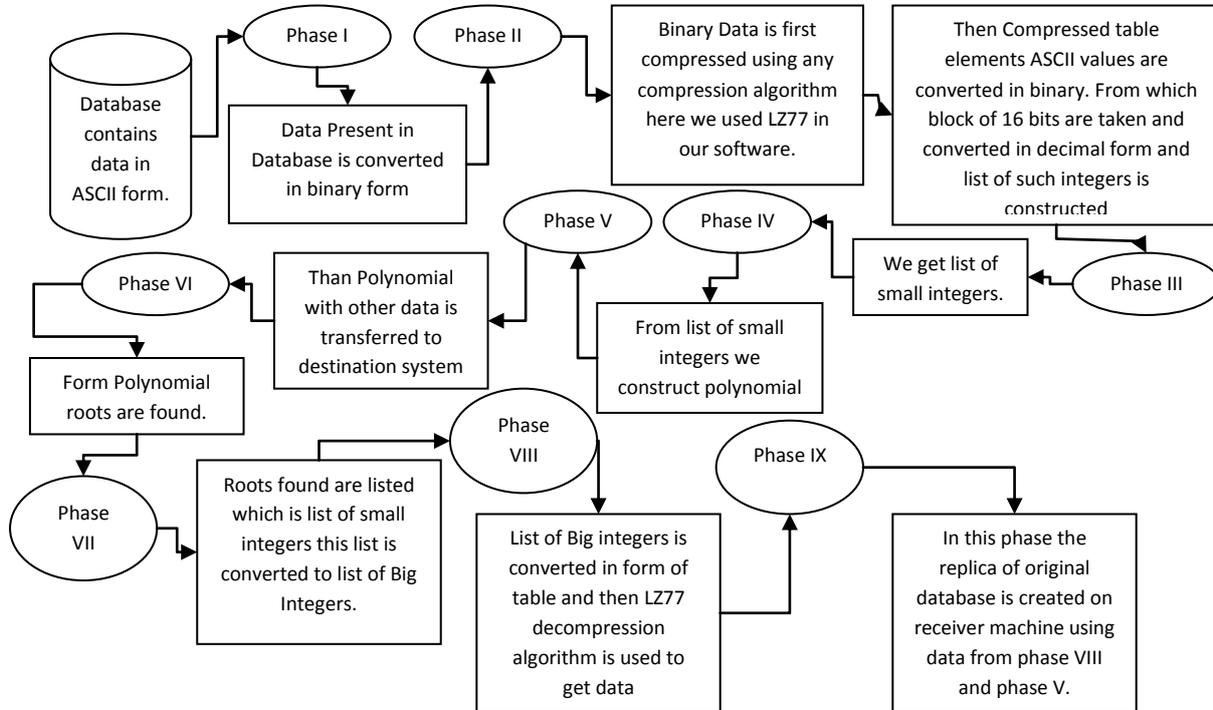


Figure 2. Showing details of each phases involved in polynomial based database transfer technique.

A. Phase I (Conversion)

In this phase data present in database is converted to its binary equivalent. As we know that data present in database is composed of alphabets, digits and special symbols generally and these characters are stored using ASCII codes. So in this phase the binary equivalent of each character is regained. Once this much is done than we move to second phase which is compression.

B. Phase II (Compression)

In this phase the data present in binary form is compressed using standard or user defined compression technique. This we did because binary lossless compression is more effective than compression of characters. Moreover in our software we have used LZ77 compression algorithm. Once compression is done than we get table at the end, we than consider that elements of table are in ASCII code and accordingly convert them in binary again. Once we did this than we divide binary elements in 16 bit blocks and convert them in form of integers.

C. Phase III (Mapping Function)

The list of integers formed above contains big integers. When this phase is executed than big integers are mapped to small and unique integers. So output of this phase is list of small integers using which polynomial can easily be formed.

D. Phase IV (Polynomial Function)

Using mapped integers we create a polynomial where all mapped integers becomes the root of the polynomial. This polynomial is passed to destination machine where the above process is reversed and data is regained.

E. Phase V (Transfer)

The polynomial formed in above phase is transferred to destination system. Some other data is also transferred during this phase which we will tell later.

F. Phase VI (Decrypting Polynomial)

In this phase on destination system the received polynomial is decrypted and all roots are found. These roots are nothing but the mapped integers which are formed in phase III.

G. Phase VII (Reverse Mapping Function)

When this phase is executed than first of all the list of small integer is constructed from roots than this list is converted to list of big integers.

H. Phase VIII (Decompression)

In this phase the table formed in above phase is decompressed and the data which is in binary form is regained.

I. Phase IX (Regeneration)

In this phase, binary data regained from above phase is converted to ASCII form and real data is regained from which the database is regenerated. This is how the database is transferred from one system to another.

These are nine phases which collectively form our algorithm. Now let’s explain our algorithm in depth.

IV. EXPLANATION OF ALGORITHM

A. Phase I (Conversion)

Suppose given database is known as **Test** and it contains only one table say **Student** with records as shown below.

Table 1. Showing table “Student” present in database “Test”.

Student	
Name	Age
AB	21
CD	4

Nowwhen phase one is executed on this table than all data present in table is converted to its binary equivalent as shown below. This conversion is accomplished using ASCII values assigned to characters which are stored in database. For example A’s ASCII value is 65 so A’s binary equivalent is 1000001 which is binary equivalent of A. So using this concept binary data which we get at the end of this phase is as shown below.

Table 2. Showing data of above table in binary form.

0100000101000010011101100110010001100010011101100100001101000100011101 100110100001111110
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One can easily note that binary data shown above contains more bits than its binary equivalent. This happens because we have embedded some special characters in data using which data can easily be regained at destination machine. Logically we can say that our table is converted in binary form as shown below.

Table 3. Logical representation of table “Student” after execution of phase I.

Student	
Name	Age
0100000101000010	0110010001100010
0100001101000100	01101000

B. Phase II (Compression)

The data which we get in above phase is compressed using LZ77 algorithm and table is formed, this table holds data in compressed form. Compressed table is shown below in Table 4. Any compression algorithm can be used but to make our software simple we have implemented LZ77 the most basic compression algorithm.

Table 4. Compressed Table after application of LZ77 compression algorithm.

Steps	Input Bit	Tokens
1	0	(0,0)
2	1	(0,1)
3	0	(1,0)
4	0	(3,0)
5	10	(2,0)
6	100	(5,0)
7	1	(3,1)
8	11	(7,1)
9	101	(5,1)
10	1001	(6,1)
11	10010	(10,0)
12	110	(8,0)
13	10	(7,0)
14	1	(1,1)
15	11	(2,1)
16	11	(14,1)
17	100	(13,0)
18	1101	(12,1)
19	1	(4,1)
20	11	(19,1)
21	1011	(9,1)
22	11010	(18,0)
23	111	(20,1)
24	111	(15,1)
25	0	(0,0)

Once we get archived data in tabular form than we take *Tokens* column of table and we find ASCII value of each element present in column under consideration. Than convert it into binary form as shown below (data shown below represents only first two rows of Token column).

Table 5. Showing partial data of Tokens column of compressed table in binary form.

**01010000011000000101100001100000010100100101000001100000010110000110001001
010010..... and so on.**

Then we make block of 16 bits and convert it to integer as shown below.

Table 6. Data shown in Table 5 is packed into block of 16 bits and then decimal equivalent of each block is found.

0101000001100000₍₂₎=20576₍₁₀₎
0101100001100000₍₂₎=22624₍₁₀₎
0101001001010000₍₂₎=21072₍₁₀₎
0110000001011000₍₂₎=24664₍₁₀₎
0110001001010010₍₂₎=25170₍₁₀₎
..... and so on.

B 1) Index number assignment

The integers formed above are allotted number which is known as index number using which destination machine can easily regain the replica of original database. These numbers are allotted as shown below.

Table 7. Data shown in Table 6 is packed into block of 16 bits and then decimal equivalent of each block is found.

Binaries	Integers	Index Number
0101000001100000	20576	1
0101100001100000	22624	2
0101001001010000	21072	3
0110000001011000	24664	4
0110001001010010	25170	5
and so on		

C. Phase III (Mapping Function)

In this phase we construct a mapping function using which big integers formed in above step are mapped to small and unique integers. To do this we follow following algorithm which we named mapping function. **This algorithm uses structure which is shown below.**

```

struct mapping_function_node
{
    longint integer;
    int index_number;
    int recursive_step;
};
    
```

Algorithm_mapping_function()

```

{
    Step 0: Construct list which contains all the integers created in phase II. Take variable i=0;
    Step 1: From list select the minimum value integer say mini now subtract each integer in list with this mini
    Step 2: For each row in list where value is zero construct a node of structure mapping_function_node mfn; and assign
    mfn->integer=mini;
    mfn->index_number=index_number_of_integer as per phase II;
    mfn->recursive_step=i;
    and make it the node of doubly linked list. Increment i by one.
    Step 3: now for all rows present in the list except rows where integer values are zero repeat step 1 to 3 until small integers are not gained.
    Step 4: Once we get integers of required size than goto phase IV.
}
    
```

D. Phase IV (Polynomial Function)

In this phase the integers which we obtained in phase III are used to form polynomial function see equation 1 given below.

We use simple mathematical concept for constructing polynomial as shown below. Suppose from phase III we get integers 7, 2, 5 and 9 than polynomial is constructed as

$$(x-7)*(x-2)*(x-5)*(x-9)*(x-41) \rightarrow \text{(equation 1)}$$

and we get polynomial of degree four.

E. Phase V (Transfer)

In this phase the polynomial is transferred to receiver machine. During transfer not only polynomial but some metadata is also transferred which help in construction of replica on destination machine. In our software we have passed "create table" query which creates the table in destination's database. In phase III we have created doubly linked list, the nodes of that linked list are also transmitted.

So by the end of this phase three things are transmitted to the destination system, namely polynomial, metadata and nodes of linked list.

F. Phase VI (Decrypting Polynomial)

This phase is carried out at destination system. First of all the roots of polynomial are found using any standard method like *Newton Raphson* and then a list is constructed with zero at locations equivalent to *index_number* of each node of transferred linked list. Then we use transferred linked list to construct correct integers. This process is carried out in next phase.

G. Phase VII (Reverse Mapping Function)

When this phase is executed than using doubly linked list we reconstruct list of integers. The algorithm which is carried out during this phase is given below.

Revers_Mapping_Function(Doubly_Linked_ListDLL,Roots roots)

{Step 0: After finding roots arrange them in ascending order and then put zero at every index number present in doubly linked list.

Step 1: Now scan DLL for node having highest recursive_step. store data of that node in structure variable temp and delete the node from DLL

Step 2: To list of small integers formed in step 0 add temp->mini and update the small integer list obtained in step 0 accordingly.

Step 3: Repeat step 1 and 2 until DLL is not empty.

}

Once above algorithm gets executed, we regain list of large integers which is analogous to list obtained after accomplishment of phase II.

H. Phase VIII (Decompression)

In this phase first of all integers obtained after phase VII are converted into their binary form. Then block of eight bits are taken and converted into decimal. This decimal number is considered as ASCII code and all data is converted in ASCII form. This data is last column of compression table shown in phase II. We use LZ77 decompression algorithm to regain binary data.

I. Phase IX (Regeneration)

When this phase is executed than binary data is converted into original data by taking block of eight bits and converting it to ASCII form. Then using metadata which is transferred to receiver's system this data is inserted into table which is formed using metadata. Hence replica of original database is created on receiver's system.

V. CONCLUSION

Using this technique entitled "Polynomial Based Database Transfer Technique" we can easily transfer database from one machine to another in form of polynomial that too securely and in short time. We have tested this technique with small databases and it works well but with large databases this technique is to be modified a bit. In that case instead of transferring only one polynomial a matrix of polynomials needs to be transferred. Due to which we have to transfer list of metadata's. Using which we can regenerate the desired database.

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