



Identifying Functional Clones Between Java Directories Using Metric Based System

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Abstract - Developers habitually copy a segment of software code, and then use it with or without modification. Identical part of software code is called clones. Software clone detection is significant because to minimize the software maintenance cost and to understand the system in a better way. Many code clone detection techniques like Text based , token-based, Abstract Syntax tree based detection methods exist and they sense and spot the existence of clones. Many such systems detect exactly similar pieces of code (type 1 clones) and will not figure out the code fragments, which do not have an accurate match but functionally similar to each other. These methods are costly in terms of computation time and complexity. Code clones of small size (5-7 lines) are called simple clones. Recurrent occurrence of simple clones in a method or file may lead to higher-level clones (method, file & Directory level clones). The proposed system detects higher level (File Level) as well as the functional clones (Even with some modification in code). This system uses the combination of metric and textual analysis of a source code for the detection of file level similarity in JAVA files and Directories. The proposed system captures all types of clones with high precision with less complexity.

Keywords – Directory clones, Metric Calculation, Metric Comparison, Text-based Comparison, High Precision.

I. Introduction

Code clones are similar program structures of substantial size and major similarity. Several studies suggest that as much as 20-50 percent of large software systems consist of cloned code [11]. These similar code fragments, called code clones, create several difficulties in software maintenance and affect software quality. For example, many bugs occur due to Inconsistent modifications made to cloned code. These bugs could go unnoticed for a long time, reducing the integrity and quality of the software [12].

Duplication of code occurs frequently during the development of hefty software systems. Code cloning is a form of software reuse, and exists in almost every software project. This informal form of reuse consists in copying, and in due course modifying, a block of existing code that implement a piece of essential functionality. Duplicated blocks are called clones and the act of copying, including slight modifications, is said cloning. [22]. Two code fragments can be similar based on the similarity of their program text which is often the result of copying a code fragment and then pasting to another location or they can be similar in their functionalities without being textually similar [25]. Many Techniques have been proposed to identify the simple clones. Repeated occurrence of simple clone may lead to higher level clones such as method, file level and directory clones [11]. As the requirement is growing day by day coding is becoming larger and complex. Extensive software systems are pricey to build and, are even more costly to maintain. Sometimes, developers take uncomplicated way of implementation by copying some fragments of the existing programs and use that code in their work. This type of work is called code cloning.

The following clone types were identified based on the kind of similarity two code fragments can have: [17]

Type I: Identical code fragments except for variations in white space (may be also variations in layout) and comments.

Type II: Structurally/syntactically identical fragments except for variations in identifiers, literals, types, layout and comments.

Type III: Copied fragments with further modifications. Statements can be changed, added or removed in addition to variations in identifiers, literals, types, layout and comments.

Type IV: (Functional Similarity) If the functionalities of the two code fragments are identical or similar and referred as Type IV clones. This type detects two or more code fragments that perform the same computation but implemented through different syntactic variants.

The best part of the paper is detecting the file level similarity in JAVA files by combining both the textual analysis and the metric based approach. This is done with the help of a tool designed in JAVA. This paper contains 5 major sections. Section II discusses the related work, Section III describes the implementation of the proposed system, In section IV the results are been discussed the last section concludes the paper.

II. Related Work

Code clones have no consistent or precise definition in the literature. Most consider code clones to be identical or near identical fragments of source code. Software clone detection is an active field of research. The following section describes the different types of approaches; each uses different representation of source code in detecting the clones.

A. Text based technique

It takes each line of source code as code representation. Two code fragments are compared with each other to find the matched sequences of text or strings. When a match is found i.e. two or more code fragments are found to be similar, then they are returned as clone pair by the detection technique[16][17]. It is one of the fastest clone detection approaches. It does not perform any syntactical or semantically analysis on source code

B. Token based technique

Each line of code is converted into a sequence of token. Then the token sequences of lines are compared efficiently through a suffix tree algorithm [11][14]. This technique is slightly slower than text based method, because of the tokenization step. This can easily detect both type 1 and type 2 clones.

C. Abstract Syntax Tree (AST) Based Technique

Here, the program (source code) is parsed into a parser tree or an abstract syntax tree (AST) with a parser of language of interest. Then, using a tree matching technique, similar sub trees are searched in the tree. When a match is found corresponding source code of the similar sub trees are returned as clone pairs or clone classes [13]. By using AST as code representation gives this technique a better understanding of the system structure. However parsing source file is still a very expensive process on both time and memory.

D. Metric – Based Technique

In Metric based technique, instead of comparing the code directly, different metric of code are gathered and these metrics were compared to detect clones [16][17]. The advantages of technique are it is more scalable and accurate for large software system and it is a straight forward technique.

III. Directory Level Clone Detection System

The objective of the system is to detect the functional similarity between directories having JAVA files .This is done by using identified metrics. A tool is developed in JAVA for the system and it detects the higher-level clone called Directory clones [11] in JAVA. The novelty of this system is that it combines both the metric based and text based techniques in detecting the file clones in JAVA. Various metrics have been formed and their values are used in the detection process.

If match exists in the metric values then the textual comparison is performed to confirm the clone pair. Fig 1 shows the architecture of the proposed system.

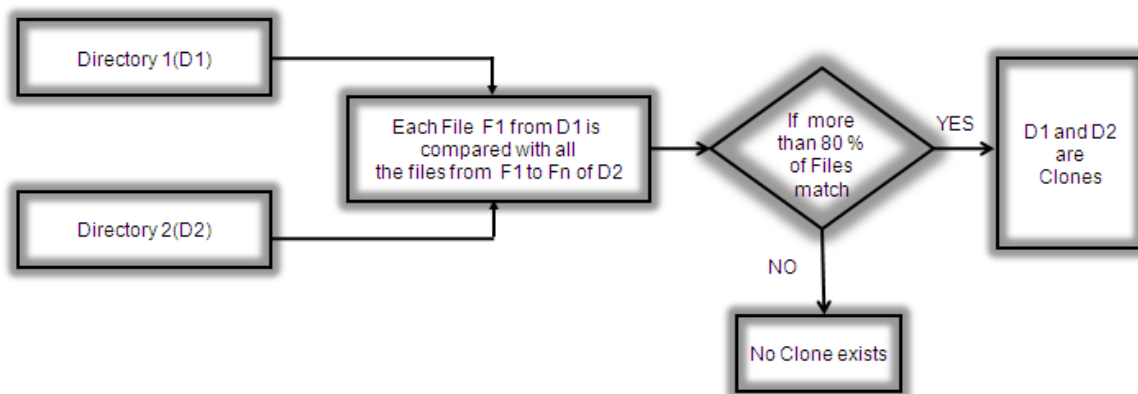


Fig 1:..Architecture of the Proposed System

As the requirements grow day by day, the size of the software being developed are very huge. So the hefty software developed is maintained in directories .Developers sometimes copies the complete software and may add some more features or the functionalities to meet out the new requirements. So in the proposed system the Each file in directory 1 is compared with all the files in the directory 2 to check whether they both are similar in function. After completing comparing all the files between directory 1 and 2,if more than 80 percentage of the files are similar then it is concluded that they are clones. Figure 2 shows the comparison process of 2 files. Each part is explained in detail

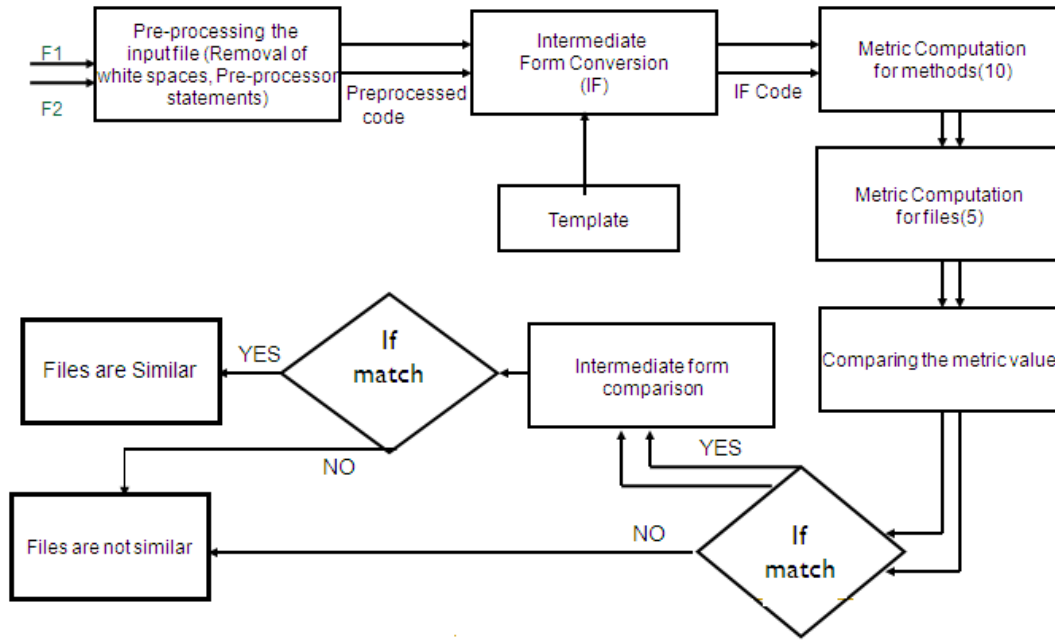


Fig 2: Comparison of 2 files

A. File preprocessing & Transformation

Source codes of the 2 files are given as the input. In preprocessing the statement which does not have any Effect during analysis like comments, white spaces and pre-processor statements are removed. Source code is re- structured to a standard format.[16] Then the structured code is transformed to a standard intermediary form based on the template. The intermediate form comparison provides better results and precision than comparing the source code as such [10]. This form is used in the textual comparison of the candidates. The following figure shows the template of the given source code.

<code>if(option.compareTo("A")==0)</code>	IF
<code>{</code>	{
<code>System.out.println("Enter the file name:");</code>	PRINT
<code>fname=in.readLine();</code>	READINPUT
<code>System.out.println("Enter the file name to</code>	PRINT
<code> be saved in Server:");</code>	PRINT
<code>fname=in.readLine();</code>	READINPUT
<code>out.writeBytes(fname+'\n');</code>	FILECREATION
<code>File f=new File(fname);</code>	FILEINSTREAM
<code>FileInputStream fi=new FileInputStream(fname);</code>	ASSIGNMENT FROM FNCALL
<code>size=fi.available();</code>	BYTEARRAYCREATION
<code>byte b[]=new byte[size];</code>	FNCALL(X)
<code> fi.read(b);</code>	FNCALL
<code> fi.close();</code>	FNCALL(X)
<code> out.write(b);</code>	PRINT
<code> System.out.println("UPLOADED!!!!");</code>	PRINT
<code>}</code>	}

Fig 3: Template

B. Computing the metric values [12]

The methods in the given file are identified by the hand coded parser. Then the metrics are computed for each of the methods identified and the values are stored in a database. Then the metrics are computed for the complete file.

The following table lists the metrics computed for methods [17]

1. No. of effective lines of code in each method.
2. No. of arguments passed to the method
3. No. of built in function calls in each method
4. No. of local variables declared in each method
5. No. of conditional statements in each method
6. No. of looping statements in each method
7. No. of return statements in each method
8. No. of Assignment statements
9. No of user defined function calls
10. Order of the user defined function call

The following lists the metrics computed for file level clone detection

1. No of Effective lines of code
2. Total number of used variables
3. Number of methods defined
4. Total number of function calls
5. Sequence of function call

In a file all the methods defined may be or may not be called and the order in which they are been called also matters. So the metrics are framed in those aspects also

C. Detecting method level similarity [12]

The computed metric values of two files are given as the input for this phase. The Method level metric values are compared. The metric values are stored as numeric values in a data structure. The following table gives a sample which is calculated for a method.

Table 1.Metric Values for a Method

No. of effective lines of code in method	54
No. of arguments passed to the method	2
No. of built in function calls in the method	1
No. of local variables declared in the method	6
No. of conditional statements in the method	5
No. of looping statements in the method	4
No. of return statements in the method	1
No. of Assignment statements	27
No of user defined function calls	2
Order of the user defined function call	2 1

If match exists between Metric values of methods in 2 files, then the clone may exist in the file so it is proceeded to detect the file level clones, otherwise declared as clone does not exist.

The following figure shows the flow chart of the proposed system

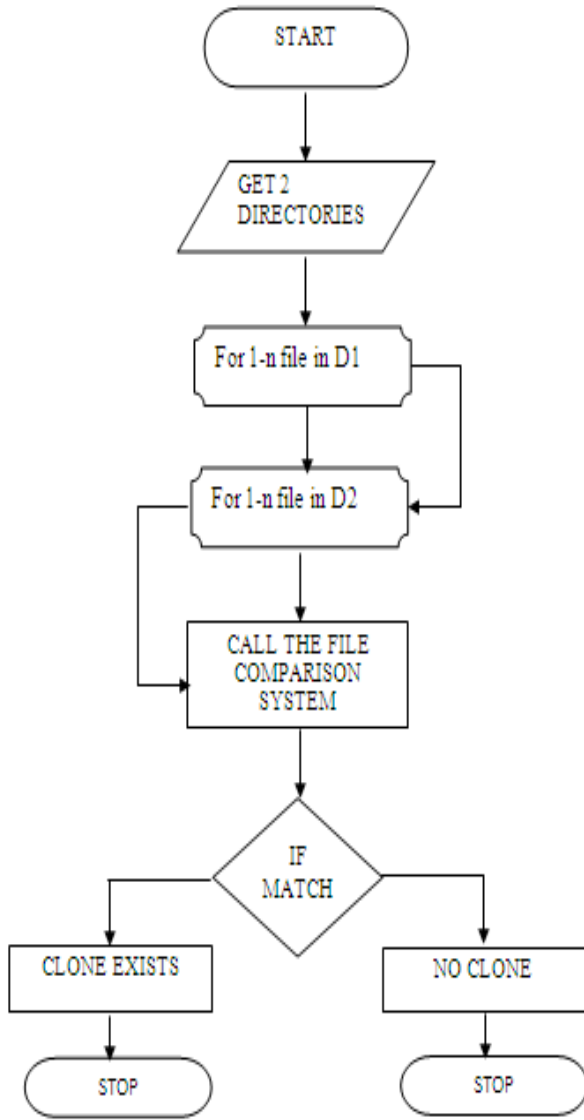


Fig 4: Flow chart of the system

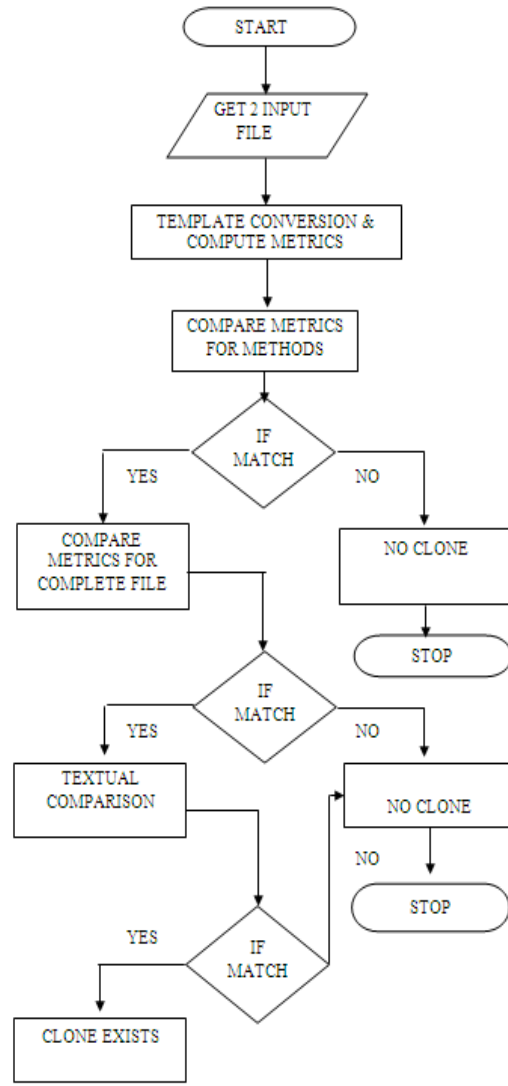


Fig 5: Flow chart of file comparison system

D. Detecting similarities between files

In this phase, the computed metric values of 2 files are given as the input. Because the method level clone exists it cannot be declared that the files are similar. So the file level metric values are compared. The following figure shows the sample metric values calculated for a file.

Table 2 Metric Values For A File

No of Effective lines of code	180
Total number of used variables	12
Number of methods defined	3
Total number of function calls	3
Sequence of function call	2 1 3

While comparing the values, similarity between two methods is matched. For example, the first method of file 1 may match with 3rd method of file 2. These similarity measures are again stored temporarily and it is used while checking the sequence of function call. Sometimes the same function may be called twice or a function defined may not be called at all. In some cases the number of function call may be same but the order in which they called may be different, which makes the file to produce the different output. All these cases are checked. If match exists it is followed by the textual comparison of the intermediate form code, to confirm the clone pairs; otherwise it is declared that the two files are not similar.

IV. RESULTS AND DISCUSSION

The system has been tested with 2 folders with JAVA files as input and the results are produced based on the similarity between files in directories. A sample result is shown below which states that the clone exists between the directories and 90 percentage of the files match identified

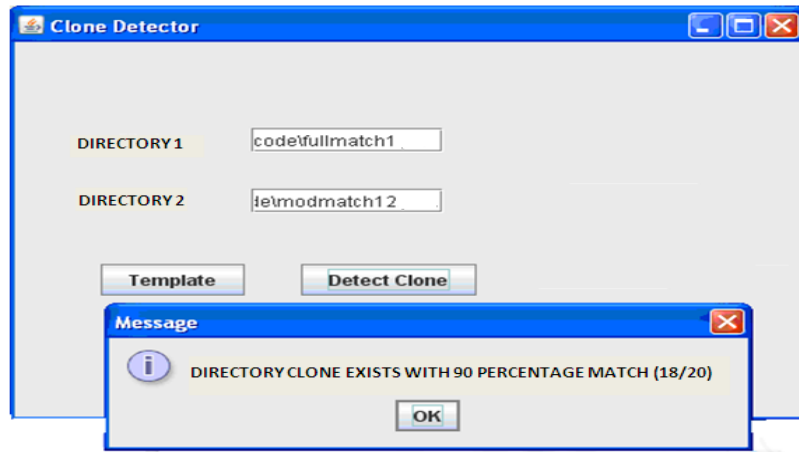


Fig 6: The system detects the existence of clone between 2 Directories

The percentage of the similarity is computed by performing the line by line comparison of the intermediate form of the files and having the following 2 parameters, Number of similar lines and the Total number of lines (Max.No.Lines (file1, file2)). While Comparing the IF of the code, to detect the intentional addition and deletion of the code, line n of the file 1 is first compared with line n of file 2, if no match then it is compared with n+1, n+2 so on up to some threshold level .

The intermediate output is discusses here. A file in D1 is compared with all the files in D2 .A directory D2 is taken with 11 JAVA files (Files 2,4,6-8 &10 have file level match with the sample file and Files 9and 11 have method level clone and files 1,3 &5 don't have any match with the sample file) and the results are produced. The same way all the files in Directory 1 are compared in D2.

Table 3. Result of a file in D1 compared with all the files in D2

S.No	File in the folder	Produced Results
1	File 1	Clone Does not Exist
2	File 2	File clone exists and the match percentage is 99
3	File 3	Clone Does not Exist
4	File 4	File clone exists and the match percentage is 99
5	File 5	Clone Does not Exist
6	File 6	File clone exists and the match percentage is 100
7	File 7	File clone exists and the match percentage is 99
8	File 8	File clone exists and the match percentage is 96
9	File 9	Method clone Exists but The number of fn call doesn't match
10	File 10	File clone exists and the match percentage is 97
11	File 11	Method clone Exists but the file clone doesn't exist
Total time taken	3 Seconds	

V. Conclusion

This implemented system combines both the text based and metric based techniques. Metric based technique is a straight forward one, so it is a light weight technique. The text based technique is the one which gives high precision. This system also detects the directory level clones that are not structurally similar but functionally same. This work can also be extended as a generalized tool which accepts different programming language as input and the existence of clone can be detected across the source code of different languages.

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