Volume 3, Issue 6, June 2013 ISSN: 2277 128X
International Journal of Advanced Research in Computer Science and Software Engineering
Research Paper
Available online at: www.ijarcsse.com

Performance Evaluation of WiFi and WiMax Using Opnet

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***Abstract:** IEEE 802.16e, mobile Wi-Max, is a wireless technology used to provide very high data rate over large areas to a large number of users where broadband is unavailable. WiMAX network operators provide WiMAX subscriber units that enable connection to the metropolitan WiMAX network while WiFi units are used for connecting local devices within homes or businesses. In this paper, we use OPNET Modeler to simulate and compare WiFi and WiMAX in a small area network and compare their performance in terms of mobility.*

Keywords:

I. Introduction

Wireless Local Area Network (WLANs) technologies include Wireless Fidelity(WiFi) and World Local Area Network(WiMAX). WiFi is based on the IEEE standard 802.11 while WIMAX operates based on IEEE 802.16. Both standards are designed for the Internet protocol applications. WiFi is optimized for a very high speed WLAN while WiMAX is intended for a high speed Wireless Wide Area Network (WWAN). WiFi has an operating range of a few hundred feet with speeds up to 54 Mbps while WiMAX may operate in the range of up to 40 miles with speeds of 70 Mbps and beyond. WiFi only covers small area networks like office and campus area whereas WiMax covers an entire city. In this paper, we describe a comparative performance analysis of WiFi and WiMAX technologies for a small area network. Two scenarios were designed to carry load and to compare the throughput. In Section 2,Both WiFi and WiMAX are described . Description of simulated network topologies is given in Section 3. Simulation results are discussed in Section 4. We conclude with Section 5.

II. Wireless Local Area Network Technologies

WLAN technologies have been widely used. They provide free wireless connectivity to the end users, offering an easy and viable access to a network and its services [1]. Wireless technologies, their standards, coverage area range, and service data rate are shown in Figure 1. WiFi and WiMAX are used now instead of wired system to access Internet. WiFi network provides the Internet within homes or business for connecting local devices (laptop, and wireless enabled devices). WiMAX subscriber unit are mainly used to connect the home users to the metropolitan WiMAX networks. WiFi usage by world region is described in Figure 1. Subscribers in North America and Europe use WiFi more frequently than in other parts of the world having 91% of worldwide WiFi shares. Annual WiFi growth in Europe is much higher than in North America.

Figure 1: WiFi usage by world regions [3].

2.1 WiFi

WiFi is based on IEEE third modulation standard. It operates in 2.4 GHz frequency band and provides data transfer at maximum rate of 54 Mbps. The orthogonal frequency division modulation scheme is used at data rates of 6, 9, 12, 18, 24, 36, 48, and 54 Mbps. It reverts to complementary code keying (CCK) for 5.5 Mbps and 11 Mbps and direct-sequence spread spectrum (DSSS) for 1 Mbps and 2 Mbps [4]. Millions of users rely on WiFi connections for their laptops, mobile phones, play stations, and consumer electronics devices. The access to WiFi is made easy by integration of WiFi into electronic devices. Smartphones and over 97% of laptops are WiFi integrated. WiFi has two types of components: a wireless client station and an access point (AP), as shown in Figure 2. Wireless client station is any user device such as computer or laptop that has a wireless network card. AP acts as a bridge between fixed and wireless networks. It connects to the cable modem or Digital Subscriber Line (DSL) modem, provides Internet services to wireless and wired Ethernet clients, and organizes and grants access from multiple wireless stations to the fixed network. Users can now connect smartphones to the wireless router for WiFi services to access the Internet over mobile phone [5].

Figure 2: WiFi client/station connection .

2.2 WiMAX

WiMAX [6] supports fixed and mobile Internet access. It can be connected with an Internet Protocol (IP) based core network, which is chosen by operators that serve as Internet Service Providers (ISPs). 802.16e uses Scalable Orthogonal Frequency-Division Multiple Access (SOFDMA) rather than Orthogonal Frequency-Division Multiplexing (OFDM). It employs two multiple duplexing schemes: Time Division Duplexing (TDD) and Frequency Division Duplexing (FDD). WiMAX base station uses T1 (1.544 Mbps), which may provide bandwidth to hundreds of Internet subscribers with frequency band frame 10 GHz to 66 GHz [7]. Medium access control (MAC) layer of WiMAX employs a scheduling algorithm for the initial entry of the subscriber station (SS) into the network. The base station (BS) then allocates an access slot to SS and other subscribers may not use the same slot. The scheduling algorithm is used for controlling the bandwidth efficiency and quality of service (QoS) parameters by changing the time slot duration. WiMAX is an all-IP infrastructure that uses the point to multipoint topology to communicate with the subscribers whereas base stations communicate to each other using point-to-point topology. The throughput of the WiMAX lies between the WiFi and 4G mobility. Cell radius of the base stations is 6 miles with service data rate of 40 Mbps. WiMAX can reach more subscribers and can deliver non line of sight services. WiMAX connections may be fixed or mobile. WiMAX connection set up is shown in the Figure 3. WiMAX provides wide range of applications such as voice over Internet Protocol (VoIP), Internet Protocol Television (IPTV), mobile data TV, mobile emergency response services, and wireless backhaul as substitute for fiber optic cable [8]. The privacy and key management protocol version 2 (PKM v.2) is used in WiMAX for securely transferring keying material between the BS and Mobile Station (MS) [9].

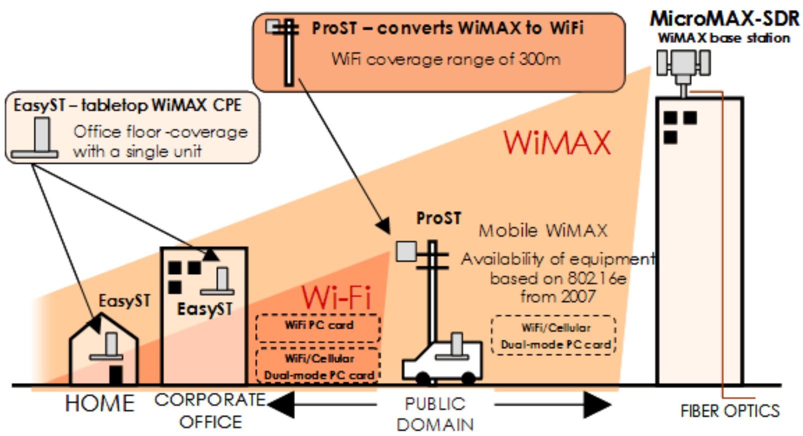

Figure 3: WiFi and WiMAX client/station connections to the Internet.

2.3. Comparison between WiFi and WiMAX

WiFi provides an Internet/LAN connection within the range of an AP. WiFi may be used to create a mesh network and provide peer to peer connections between users. To the contrary, WiMAX provides higher bandwidth and larger coverage range to provide high-speed mobile data and telecommunication services such as 4G. WiMAX may be used also to connect WiFi hotspots. MAC layer in WiFi employs contention access if users wish to send data through AP and compete with each other to seek AP's attention.

Comparison of WiFi and WiMAX is shown in Table 1.

	WiFi	WiMax
Primary Application	Wireless LAN	Broadband wireless Access
Standards	IEEE 802.11a/g/n	IEEE 802.16e/m
Range	Upto 300 feet(about 91.4m)	Upto 30 miles(48.3kms)
Coverage	Optimized for indoor Performance, Short range	Outdoor Non-Line-Sight(NLOS) performance
Scalability	Channel bandwidth is wide(20Mhz) and fixed.	Flexible use of available spectrum
Bit Rate	2.7bits/s/Hz	5bit/s/Hz and up to 75Mbit/s in a 20MHz channel
QoS	No QoS support	Support for Qos at MAC
Security mechanism	Wired Equivalent Privacy(WEP) authentication,pre-shared key	Extensible Authentication Protocol(EAP), Advanced Encryption Standard(AES)
Mobility	In development	Mobile WiMax(802.16e)
Frequency band	Unlicensed Band 2.4 GHz To 5 GHz	Licensed and Unlicensed Band 2 GHz to 11 GHz
Channel Bandwidth	On the range from 20-25 MHz	Adjustable range from 1.25 to 20 MHz
Radio Technique	OFDM 64 channels and Direct Sequence Spread Spectrum	OFDM 256 Channels

III OPNET Modeler

OPNET [11] is a research oriented network simulation tool. It provides a comprehensive development environment for modeling and simulation of deployed wired and wireless networks. OPNET Modeler enables users to create customized models and to simulate various network scenarios [12]. The wireless module is used to create models for wireless scenarios such as WiFi and WiMAX. The Modeler is object-oriented and employs a hierarchical approach to model communication networks. It provides graphical user interfaces known as editors to capture the specifications of deployed networks, equipment, and protocols. The three main editors are Project, Node, and Process Editors [13]. We used OPNET Modeler 15.0 to simulate WiFi and WiMAX. OPNET provides high-fidelity modeling, simulation, and analysis of wireless networks such as interference, transmitter/receiver characteristics, and full protocol stack, including MAC, routing, higher layer protocols, and applications. It also has the ability to incorporate node mobility and interconnect wire line transport networks [14].

3.1 Model Description

We created three OPNET models for WiFi and WiMAX mobile and fixed local area networks to evaluate their performance. OPNET models developed for WiFi fixed and mobile stations in a small-scale network of 5 km × 5 km are shown in Figures 4 and 5, respectively. WiMAX mobile stations are shown in Figure 7. The first WiFi scenario consists of eight stationary workstations (node_0 to node_7). In the second scenario, eight WiFi mobile stations are randomly located (mobile_node_0 to mobile_node_7). AP is connected to the switch and to server by a link. Server is configured for four network applications: Hypertext Transfer Protocol (HTTP) heavy, video conferencing, voice, and file transfer heavy. Application definition is set up for the same applications as for the server. In the second scenario, the MS's are randomly moving. WiMAX scenario has one BS and eight MS's that randomly move over defined trajectories that are identical to trajectories in WiFi scenarios.

Video conferencing is an interactive telecommunication technology that allows two or more locations to simultaneously interact via two-way video and audio transmissions. HTTP is the foundation of data communication for the World Wide Web (WWW). The development of HTTP standards has been coordinated by the Internet Engineering Task Force (IETF). File Transfer Protocol (FTP) is designed for transferring files and offers faster overall throughput and better error checking. These applications are selected because they carry most of the load over the Internet.

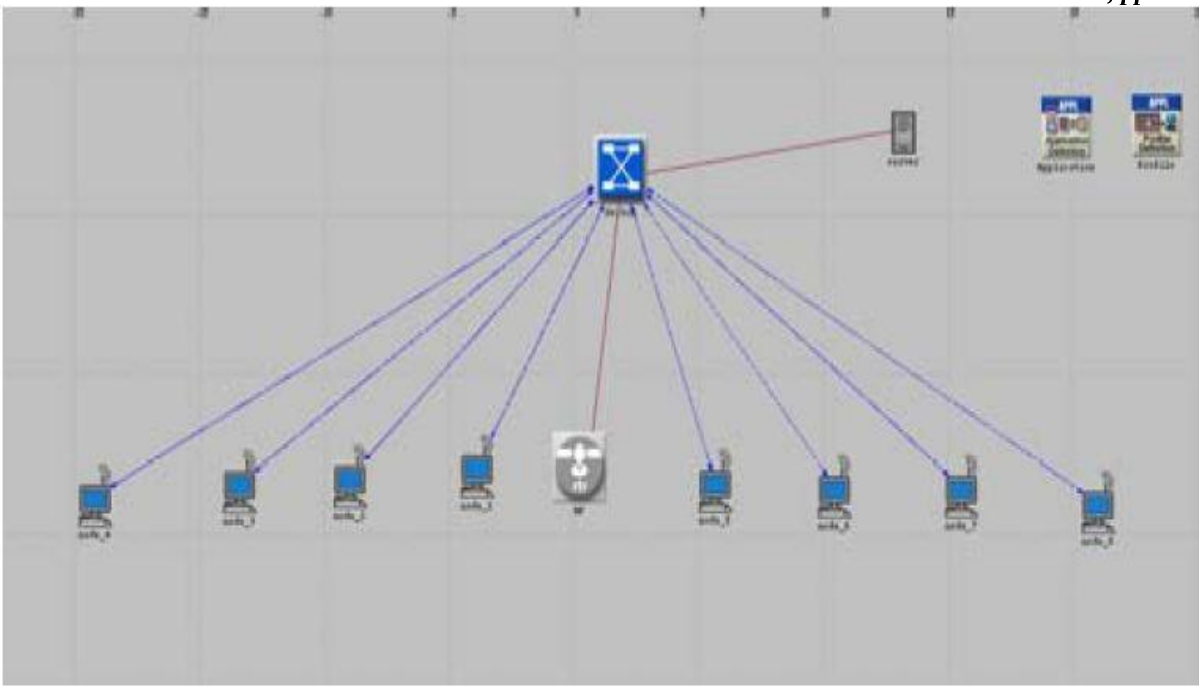

Figure 4: WiFi scenario with stationary workstations.

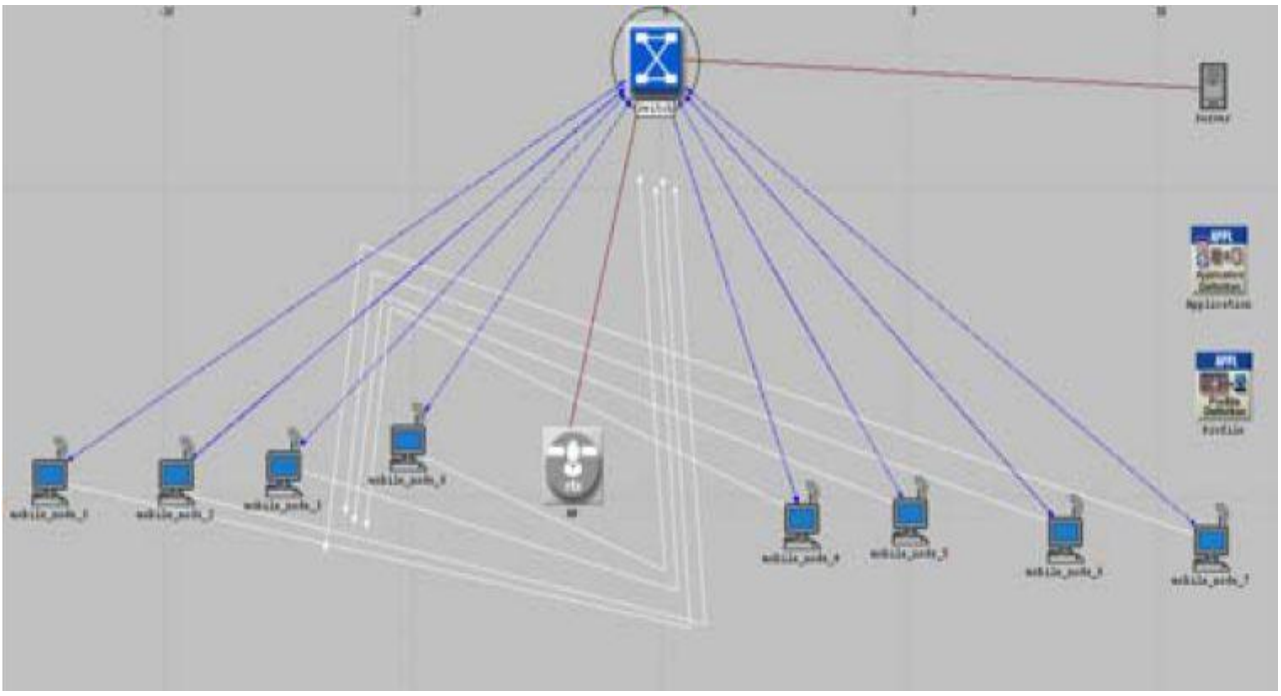

Figure 5: WiFi scenario with randomly located mobile stations.

3.2. Parameters

The WLAN parameters used in the model are presented in Tables 2, 3, and 4. Parameters used for mobile and wireless stations are shown in Table 2. We applied the extended rate physical (PHY) layer (802.11g) standard for WiFi scenario with 24 Mbps date rate for both WiFi workstations and the AP. Traffic characteristics are shown in Table 3. The WiMAX parameters are shown in Table 4. Antenna gain of 1 dBi, maximum transmission power of 2W, PHY profile wireless OFDMA with 5MHz, and receiver sensitivity of -200 dBm are used in WiMAX scenarios.

Table 2: Wireless LAN parameters for WiFi scenarios.

BSS identifier	Auto assigned
Access point functionality	Enabled
Physical characteristics	Extended rate PHY (802.11g)
Data rate (bps)	25 Mbps
Transmit power (W)	2.0

Packet reception-power threshold	-95
Short retry limit	6
Long retry limit	4
Buffer size (bits)	256,000

Table 3: Traffic characteristics.

Match property	IP ToS
Match condition	Equals
Match value	Excellent effort

Table 4: Base station WiMAX parameters.

Antenna gain (dBi)	1 dBi
MAC address	1
Maximum transmission power (W)	2.0
PHY profile	Wireless OFDMA 5 MHz
PermBase	1
Receiver sensitivity	-200 dBm

IV OPNET Simulation Results

Four applications are used in three scenarios to compare the network load and queuing delay. HTTP traffic sent and received is shown in Figures 7 and 8, respectively. The traffic sent by both mobile and fixed WiFi is identical to the traffic received, which implies no loss. There is also no loss in case of mobile WiMAX traffic sent and received. No loss occurring due to handoff because the WiFi network has only one AP and the WiMAX network has only one BS in each simulation scenario.

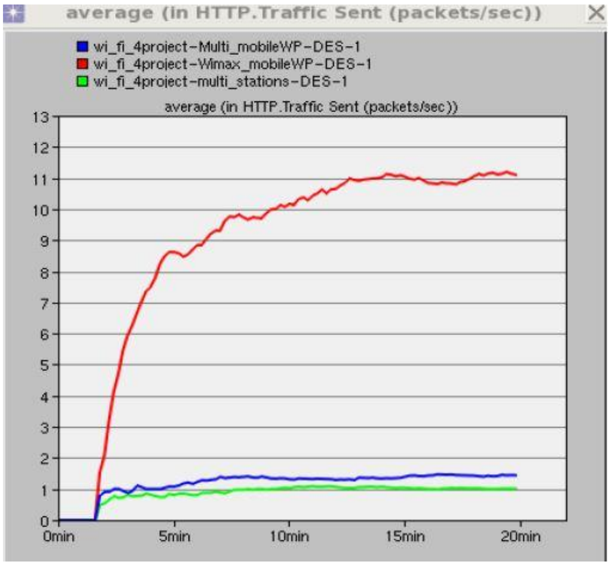

Figure 7: HTTP traffic sent by the server.

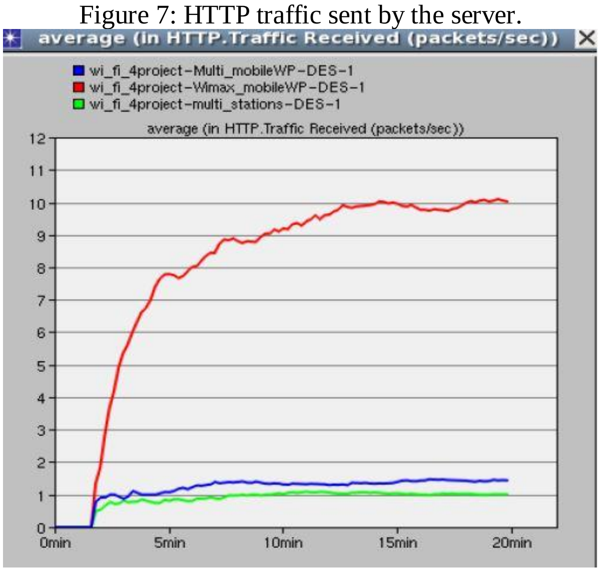

Figure 8: HTTP traffic received by the server.

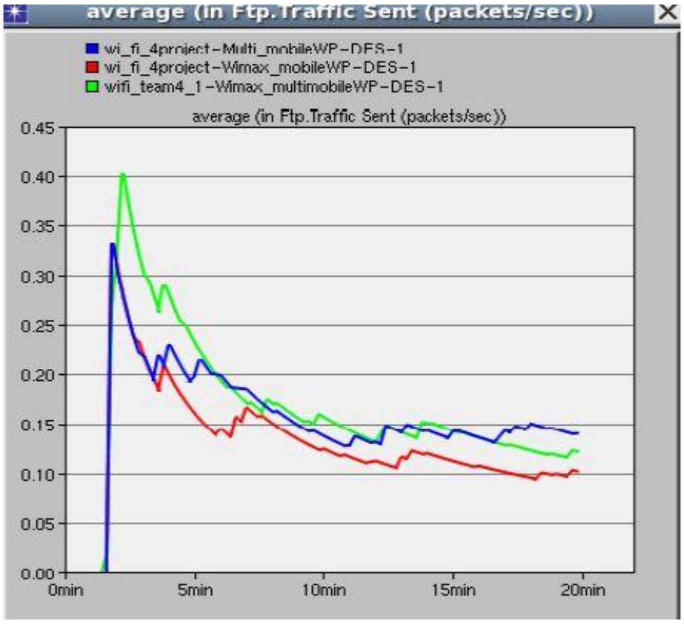

Figure 9: FTP traffic sent by the server.

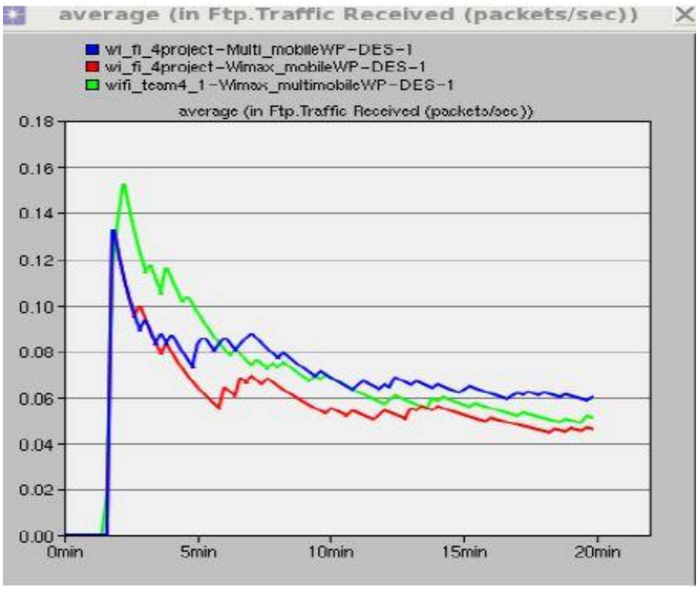

Figure 10: FTP traffic received by the server.

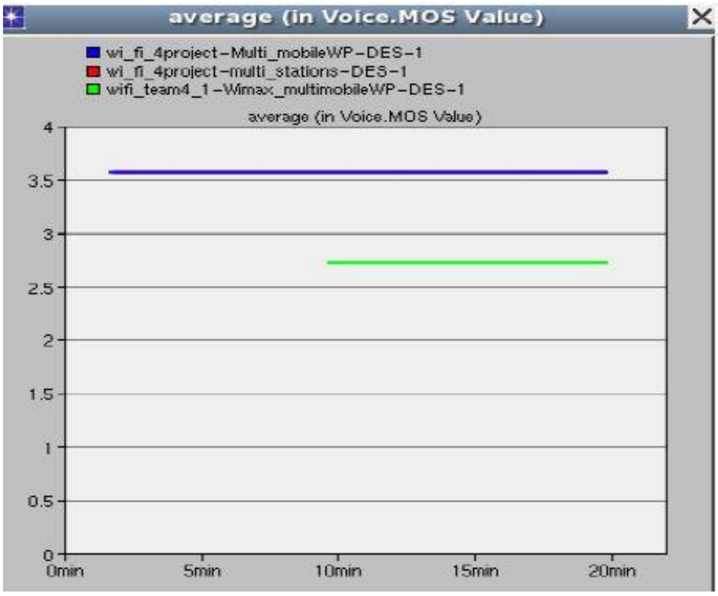

Figure 11: Mean opinion score (MOS) value.

Average traffic in packets/ssent through the network by the FTP server is shown in Figure 9. FTP traffic received by the server is shown in Figure 10. As expected, fixed WiFi has the least amount of traffic sent compared to mobile WiFi. Mobile WiMAX has the highest average amount of traffic sent, almost seven times the traffic sent over the WiFi network. Since WiFi does not provide the broadband Internet services, WiMAX provides broadband service to carry additional load. Voice and video applications show similar results. Voice mean opinion score (MOS) is shown in Figure 11. MOS provides a numerical measurement of quality of voice signal transmitted. Mobile WiFi has higher MOS value than mobile WiMAX.

4.1. Throughput

The average and overlaid point-to-point throughput of the inward link to the server and outward link from the server are shown in Figures 12 and 13, respectively. Point-to-point throughputs for fixed and mobile WiFi are as predicted. WiFi with moving stations has better throughput than fixed WiFi, which is due to the stations moving closer to the AP. WiMAX has higher throughput compared to WiFi scenarios. The throughput of inward link to the server is much smaller compared to the outward link from the server, as seen in Figure 13. In WiFi mobile and WiMAX scenarios, the throughput of the WiMAX network link that carries load from the server has higher point-to-point throughput. WiMAX has better throughput because it is based on a broadband service.

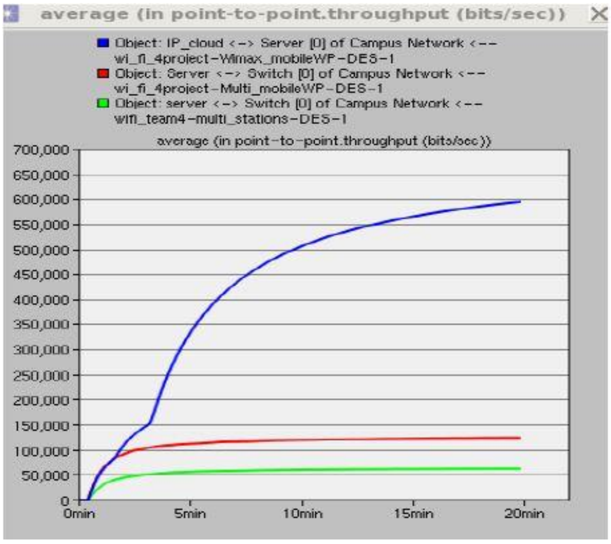

Figure 12: Throughput of the inward link to the server.

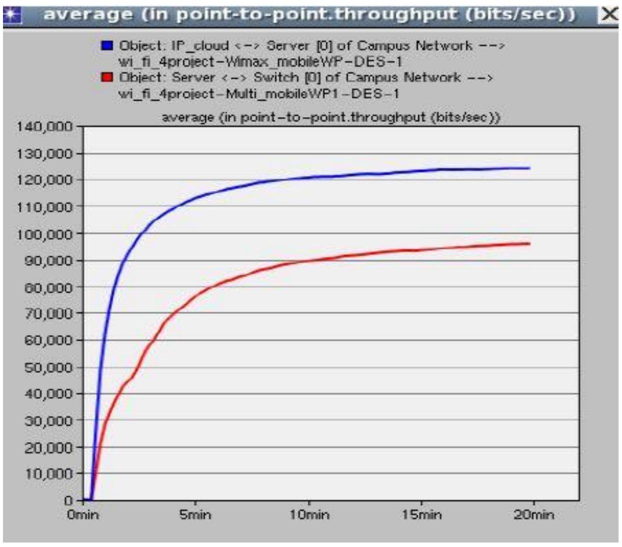

Figure 13: Throughput of the outward link from the server.

The load that AP carries in each network is shown in Figure 14. WiFi carries 25,000 bits over the network while WiMAX can carry 45,000 bits. The average queuing delay of the server to switch link in WiFi and the IP cloud to server link in WiMAX is shown in Figure 15. It represents the instantaneous measurement of packet waiting times in the queue of the transmitter channel. The measurements of the average queuing delay are taken from the moment when a packet arrives into the queue until the time when the last bit of the packet is transmitted. As expected, this queuing delay for mobile WiMAX in a small area network is smaller compared to fixed and mobile WiFi. The average queuing delay of switch to server link in WiFi and IP cloud to server link in WiMAX is shown in Figure 16. In WiMAX scenario, the queuing delay of this link starts to decrease as the load starts to increase. shown in Figure 16. In WiMAX scenario, the queuing delay of this link starts to decrease as the load starts to increase.

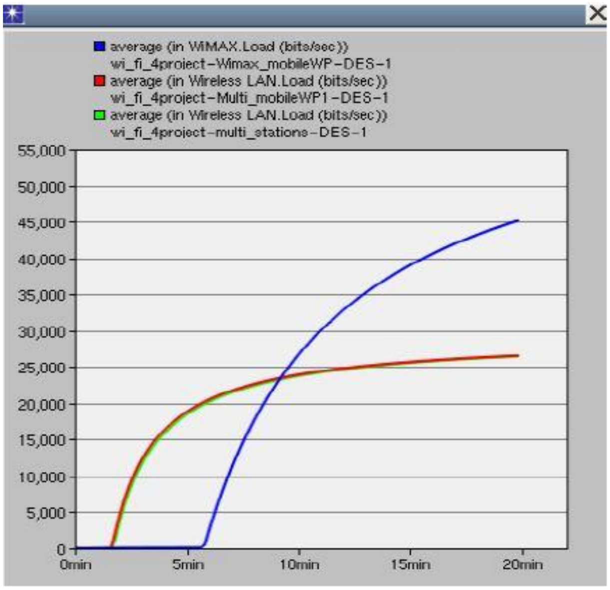

Figure 14: Load of BS and access point.

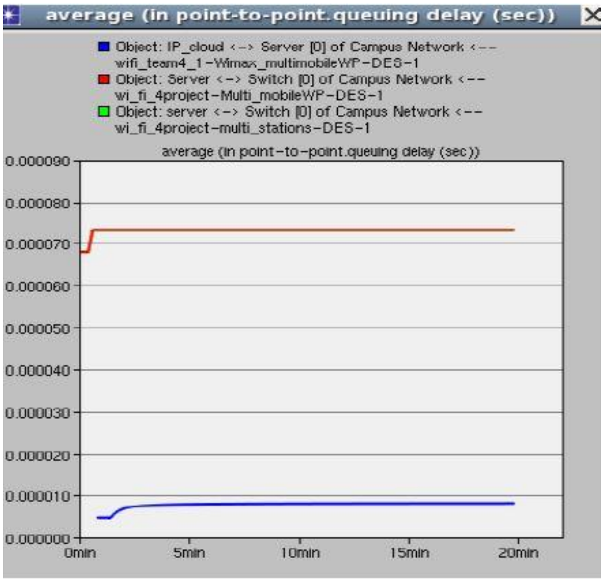

Figure 15: Average queuing delay of the server to switch link in WiFi and the IP cloud to server link in WiMAX.

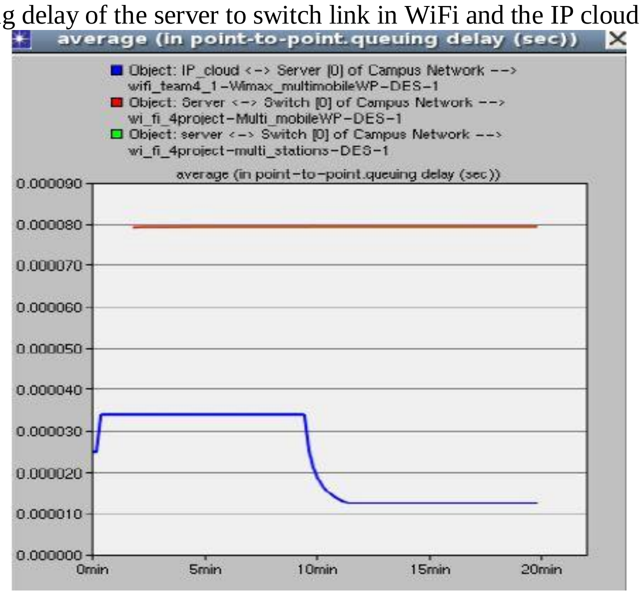

Figure 16: Average queuing delay of the switch to server link in WiFi and the IP cloud to server link in WiMAX.

V Conclusions

In this paper, we simulated two WiFi and one WiMAX scenarios and compared their throughput and load. WiMAX throughput is higher in case of heavier traffic and wide area range. WiMAX may handle heavier load compared to WiFi. The simulation results show that the WiMAX queuing delay is smaller because WiMAX provides broadband service to carry heavier traffic load over the network. Queuing delays for both WiFi scenarios are identical. We considered various parameters such as delay, load, and throughput of base station, router, and subscriber station and analyzed their effect on the performance of WiMAX in a local area network. The base station and router delays in WiFi were compared and, as expected, the delay in WiFi router was higher than the delay in the base station. WiMAX is more efficient for delivering more data with less queuing delay when compared to WiFi.

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